

# Activity design template



Course: \_\_\_\_\_

Week(s): \_\_\_\_\_

Purpose of activity (in 140 characters)	Steps: (What is the student doing?)	Timings (Per step)	Resources(Media, VLE tools, interaction with tutor/peers/VLE)
The learning outcome(s) it addresses:			
Which assessment it feeds into:			
Relevant curriculum features:			
Design challenges/innovations:			
Relevant activity types: <ul style="list-style-type: none"> <li><input type="checkbox"/> Assimilative</li> <li><input type="checkbox"/> Finding &amp; handling info</li> <li><input type="checkbox"/> Communication</li> <li><input type="checkbox"/> Productive</li> <li><input type="checkbox"/> Experiential</li> <li><input type="checkbox"/> Interactive/Adaptive</li> </ul>			
Evidence: (Data to feed into the design)			
Evaluation: (Aspects to be tested and how, e.g. developmental/technical testing.)		Output(s):	