



OU Learning Design Activity Types framework

The OU LD Activity Types Framework consists of five activity types, focusing on observable student behaviour. Assessment can involve any of the activity types, or a blend of several.

The Framework provides a reference point and shared language for design teams, and acts as a prompt to develop active learning opportunities for students. You can also use the framework to review the balance of activity types in the curriculum that you are designing.

Activity type	Example terms to use when designing activities
Assimilative Attending to information	Read, watch, listen, think about, observe, review, consider, study
Communicative Discussing with others	Communicate, debate, discuss, argue, share, report, collaborate, present, describe, question
Finding & Handling Information Searching for and processing information	Search, use, list, order, classify, analyse, select, evaluate, collate, plot, discover, manipulate, visualise
Productive Actively constructing an artefact	Create, build, write, make, design, construct, produce, draw, compose, record, remix
Practice Applying learning in a real-world or simulated setting	Practise, apply, mimic, experience, explore, investigate, perform, experiment, trial, model, simulate, improve

Assessment

All forms of assessment, represented as a blend of the five activity types