# GenAI activity design: overview

## Start with the intended learning outcomes

- Describe what students will learn from this activity. Make this as specific as possible, focusing on key skills or areas of knowledge that the students will gain.

- How does the activity link to your learning outcomes?

## Map out the sequence of steps

- Map out the sequence of steps involved for a student completing this activity.
- What pedagogical approaches are you considering in the design of your activity?
- How can you create opportunities for students to discuss any issues arising in the use of AI and ask questions?

## Resources and Timing

- Describe the resources / tools / assets that need to be made available to students for this activity to work effectively.
- Approximately how long would it take students to complete this activity? Where in the learning journey would the activity occur?

## Consider Critical AI Literacy skills and ethics

- Are the students supported in becoming aware of the ethical implications of AI, e.g., bias, sustainability, AI's impact on carbon footprint, etc.

- Refer to the Critical AI Literacy Framework and Responsible by Design materials.

## Relevance and choice

- The skills needed to interact effectively with GenAI tools are becoming relevant to more and more careers. How can you incorporate sector-specific examples and use cases to make the activity relevant?

- What sort of alternative (i.e. non-AI based) and equitable (i.e. applying similar skills but in a non-AI context) activities could you offer?

## Future proofing

- Describe any challenges you foresee in terms of future proofing your activity.